

Travis Parkes

Location: Reading | LinkedIn: [linkedin.com/in/travis-parkes](https://www.linkedin.com/in/travis-parkes) | Email: travis.parkes1@gmail.com |
Showreel: vimeo.com/travis/showreel Password: ShowR33L898!

Profile

I am a friendly and organised individual with a passion for problem-solving in technical challenges. I have a few months of VFX experience working at NVIZ where my contract was extended then unfortunately cut short due to writers and actors strikes. During my time I learned how the VFX pipeline operated and received very positive feedback due to my quality of work and the speed in which I picked up the process despite being dropped into the middle of a production. I still have a lot to prove in the industry but I am a fast learner and understand the importance of strong teamwork in order to execute much larger projects and ideas effectively.

Education

BA (HONS) 3D ANIMATION AND VFX | JUNE 2023 | UNIVERSITY OF CHICHESTER

- Grade: First Class with Honours
- List of Relevant Modules: VFX Skills Development, Cinematography for Animation & VFX, Professional Studio Practice, Working with Motion Capture, Green Screen & Compositing, Digital Image Fundamentals and Workflows, Animation & VFX for Games.

COLLEGE | JUNE 2018 | UTC READING

- Level 3 BTEC Diploma in Computing: D*D*
- A-Level in Computer Science: A

GCSE | JUNE 2016 | LITTLE HEATH SECONDARY SCHOOL

- Computer Science: A*
- Maths: A
- English Literature: B
- English Language: B
- And 7 other subjects from A – A*

Experience

JUNIOR COMPOSITOR (VFX ARTIST) | NVIZ |

JULY 2023 – NOVEMBER 2023

- Combining CG with live action and matching different assets together for Netflix, Apple, and HBO productions.
- Following brief provided by compositing lead based on client information.
- Responding to notes provided by leads and QC notes from supervisors.
- Using specific gizmos to QC own work to a high standard.
- Following company-specific workflow for tasks using shotgrid and custom tools.
- Shows: Squid Game: The Challenge, The Family Plan, The Kitchen, True Detective: Night Country

LEAD COMPOSITOR FOR INDIE ANIMATED SERIES REELTALE | WORK EXPERIENCE |
FEBRUARY 2022 – JUNE 2022

- Working with director feedback on compositing look dev for the show.

- Requesting specific render passes for later use in the pipeline.
- Creating a Nuke template script for myself and others to use on every shot.
- Overseeing the work of two other compositors using my template script to ensure consistency in composition, colour, lighting, and style.
- Finalising shots to meet deadlines.
- Creating a tutorial video on how to use the script for when I left the show.

VIDEO EDITOR/VIDEO TECHNICIAN/GRAPHICS DESIGNER | FREELANCE |
AUGUST 2018 – AUGUST 2023

- Deliver well-paced, visually interesting comedy videos based on a script.
- Transcoding and archiving master pro-res files of shows or movies with attention to specific audio channels and level of compression depending on the final upload platform.
- Delivering eye-catching thumbnails for online video platforms based on rough client suggestions with various follow-up iterations after feedback.
- Creating motion graphics elements for intros and end cards according to client specifications and feedback.

Relevant Technical Skills

- Foundry Nuke
- Adobe Photoshop
- Python
- Shotgrid
- Maya
- Houdini
- Syntheyes
- Unreal Engine